Towards a Model-Driven Method for Reliable Applications:

From Ideal to Realistic Transmission Semantics



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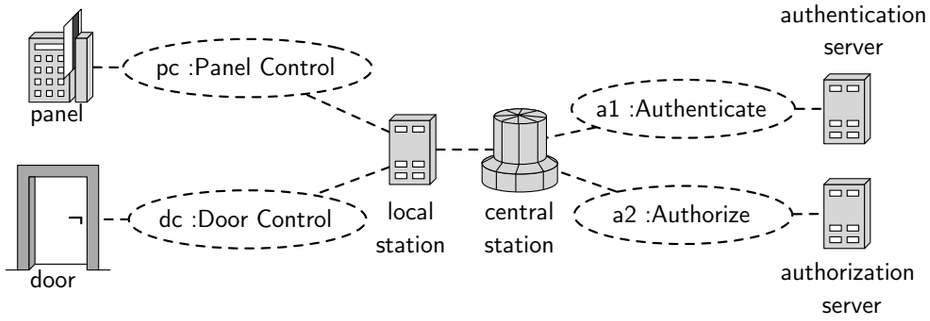
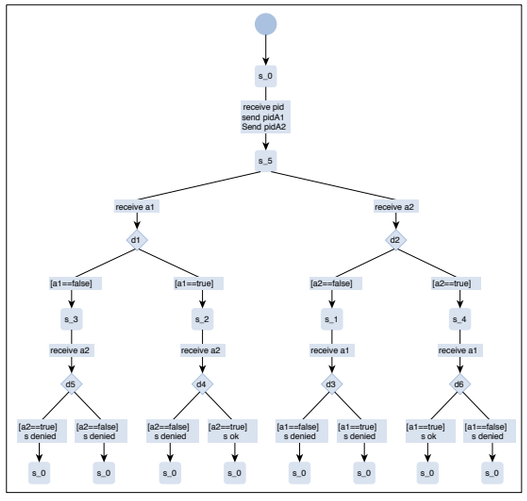
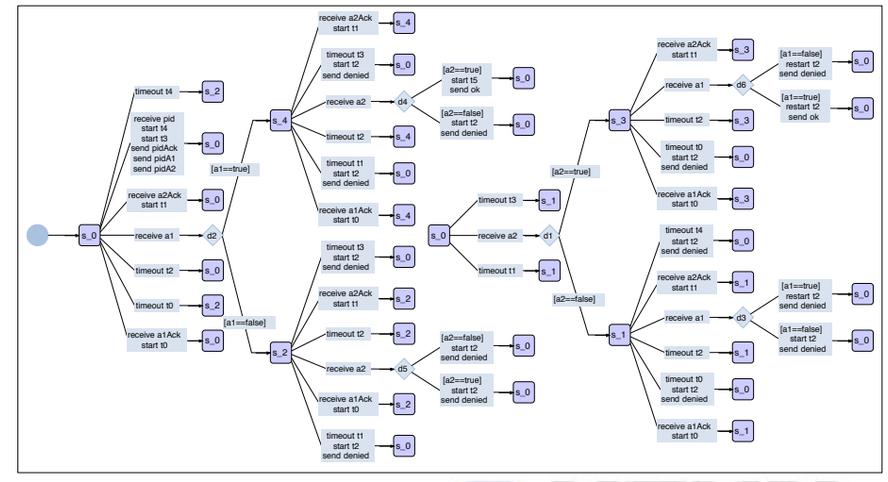
Overview – Problem



Developing distributed, reactive applications is hard

Developing **reliable**, distributed, reactive applications is even harder!





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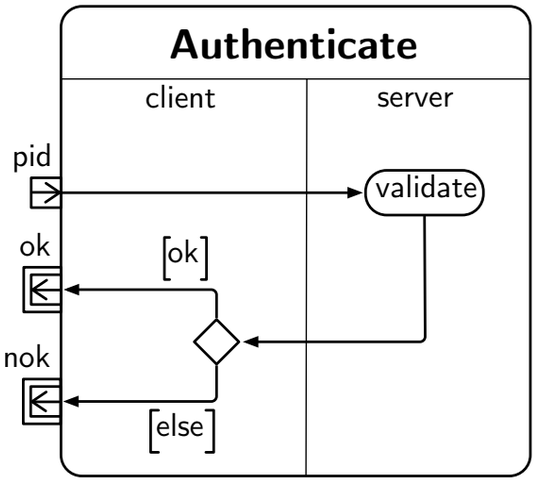
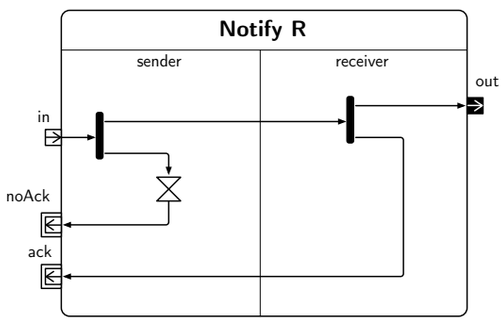
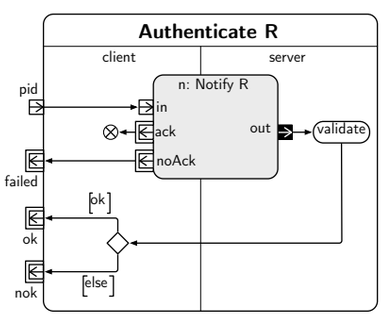
Overview – Solution

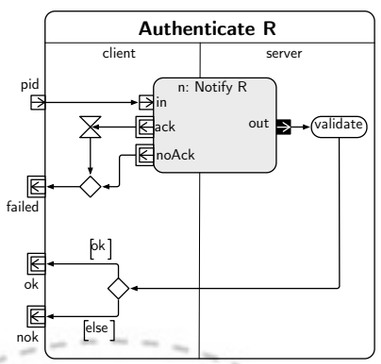


- Decompose application into building blocks encapsulating distribution
- Allow for an idealized specification (no operational faults) to be developed first





- Add encapsulated fault-tolerance mechanisms in a second step



- Use tools for fault removal at every step

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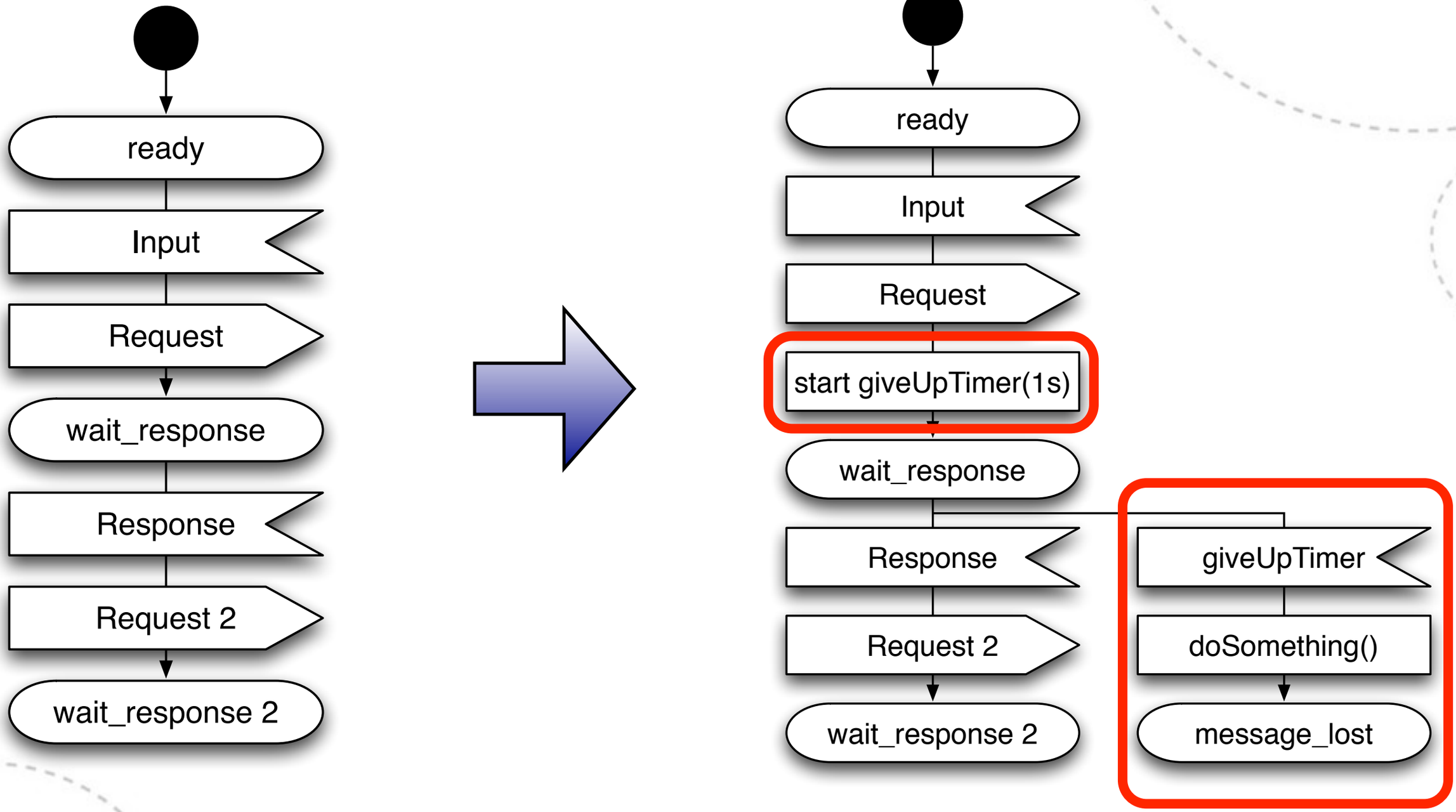
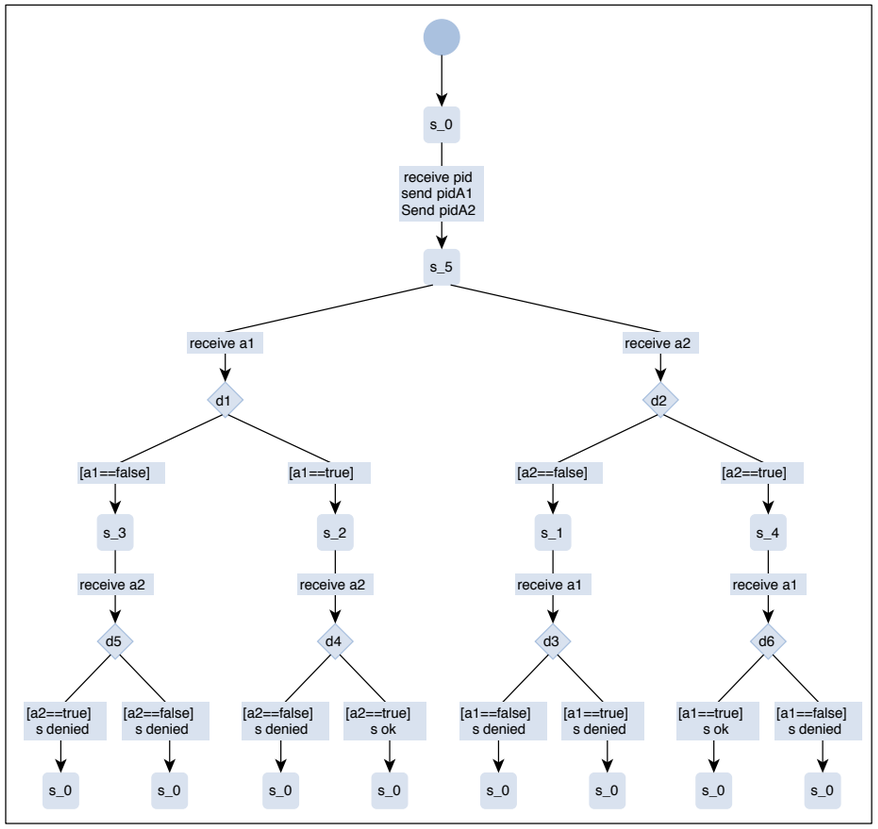
Scope: Unreliable channels

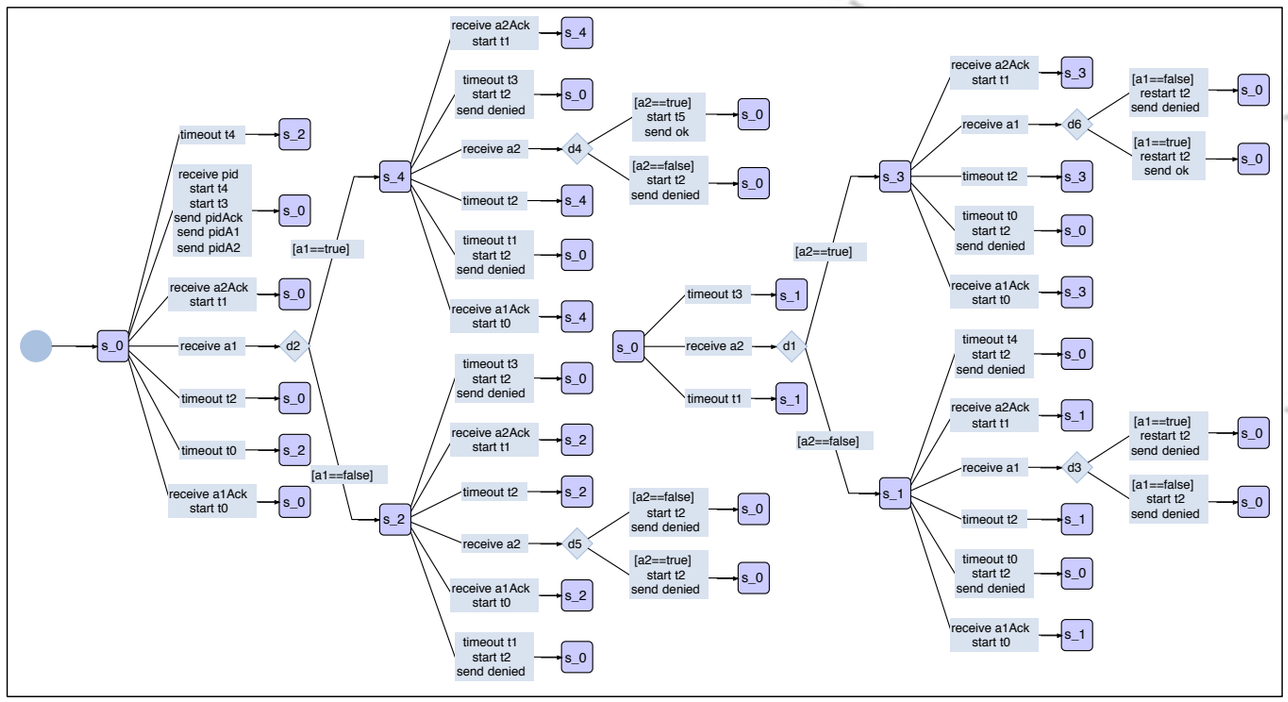
Add timeouts to detect possible message loss



Message loss detection – the size problem



14 transitions



40 transitions

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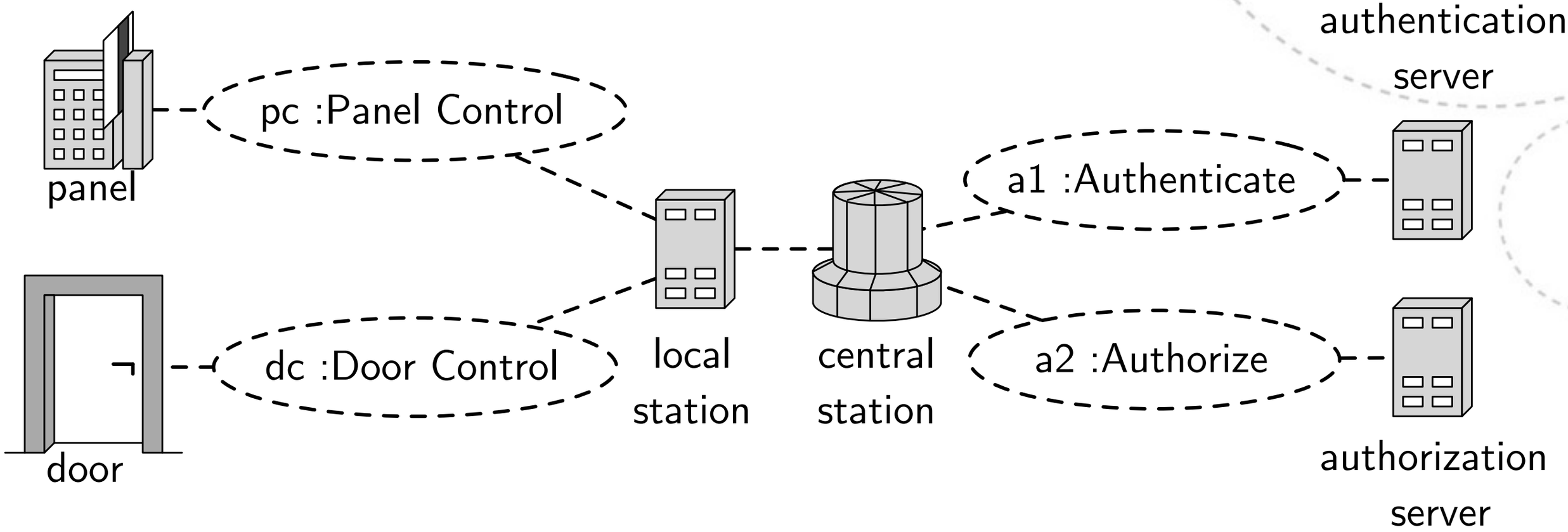
Example – ACS



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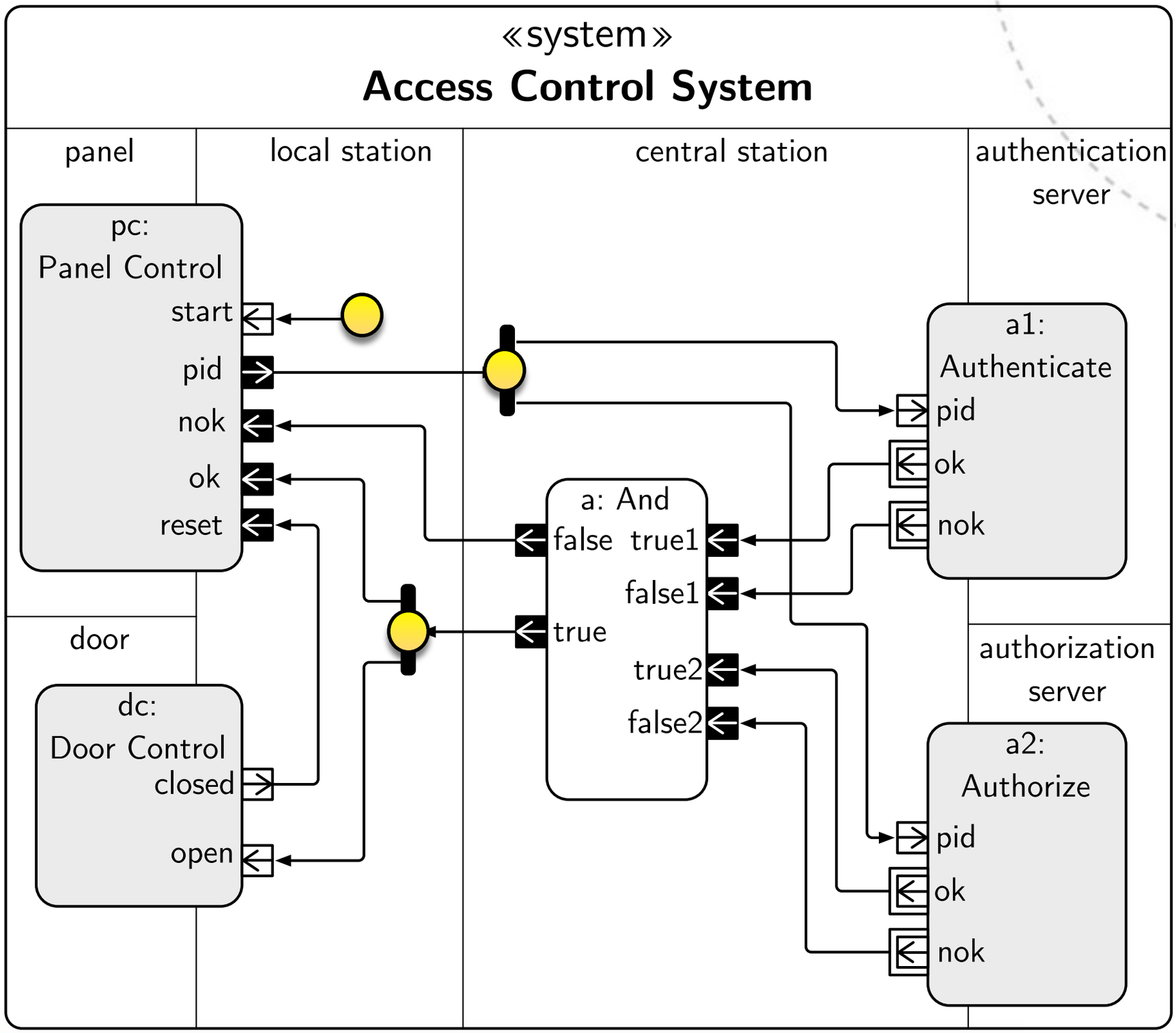
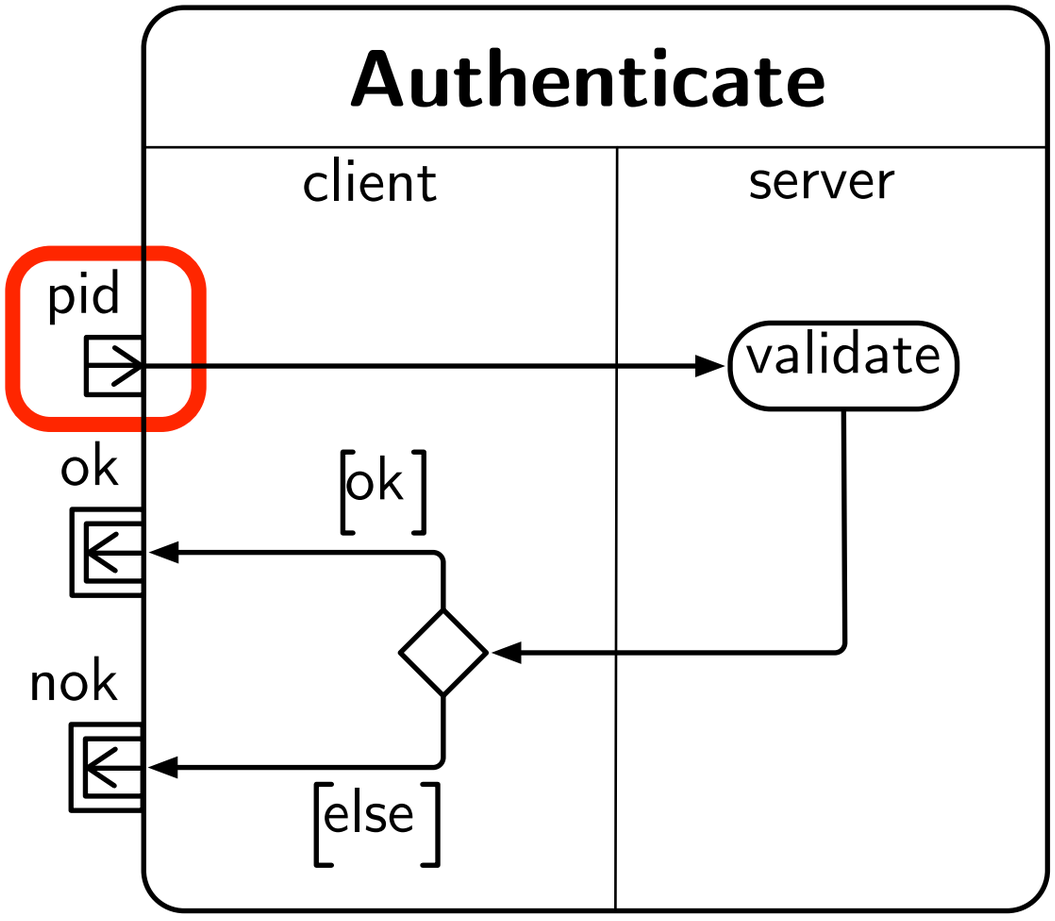
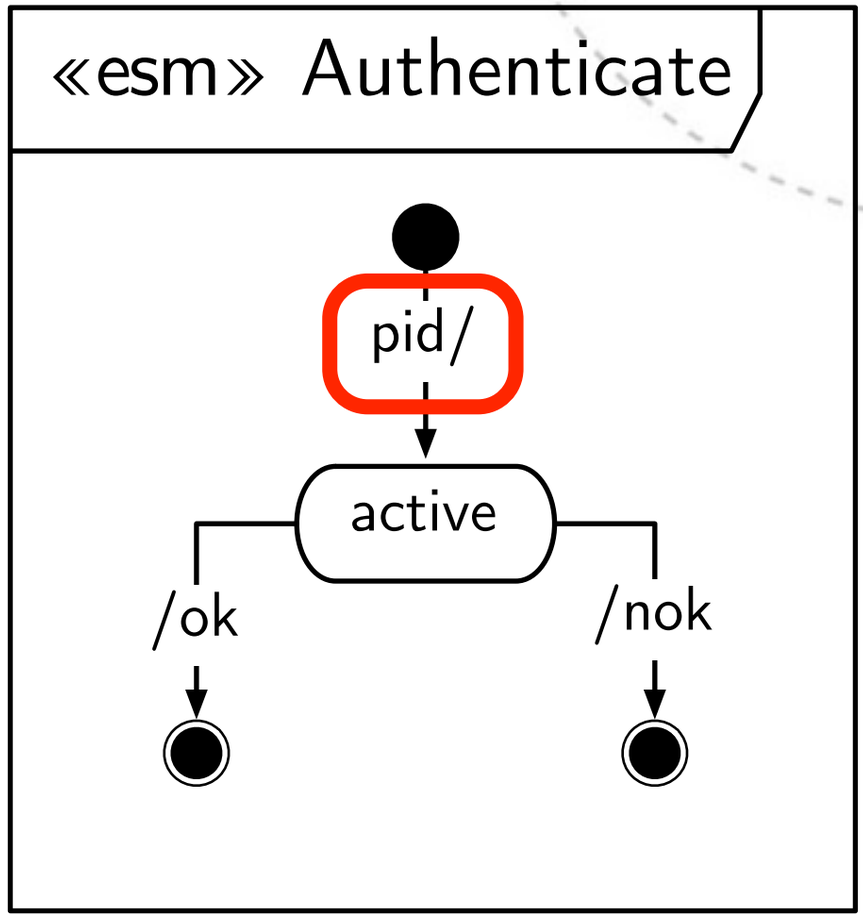
Example – ACS


«system»
Access Control System
panel
local station
central station
authentication server
pc:
Panel Control
start
pid
nok
ok
reset
door
dc:
Door Control
closed
open
a: And
false
true1
false1
true
true2
false2
a1:
Authenticate
pid
ok
nok
authorization server
a2:
Authorize
pid
ok
nok

Example – Authenticate





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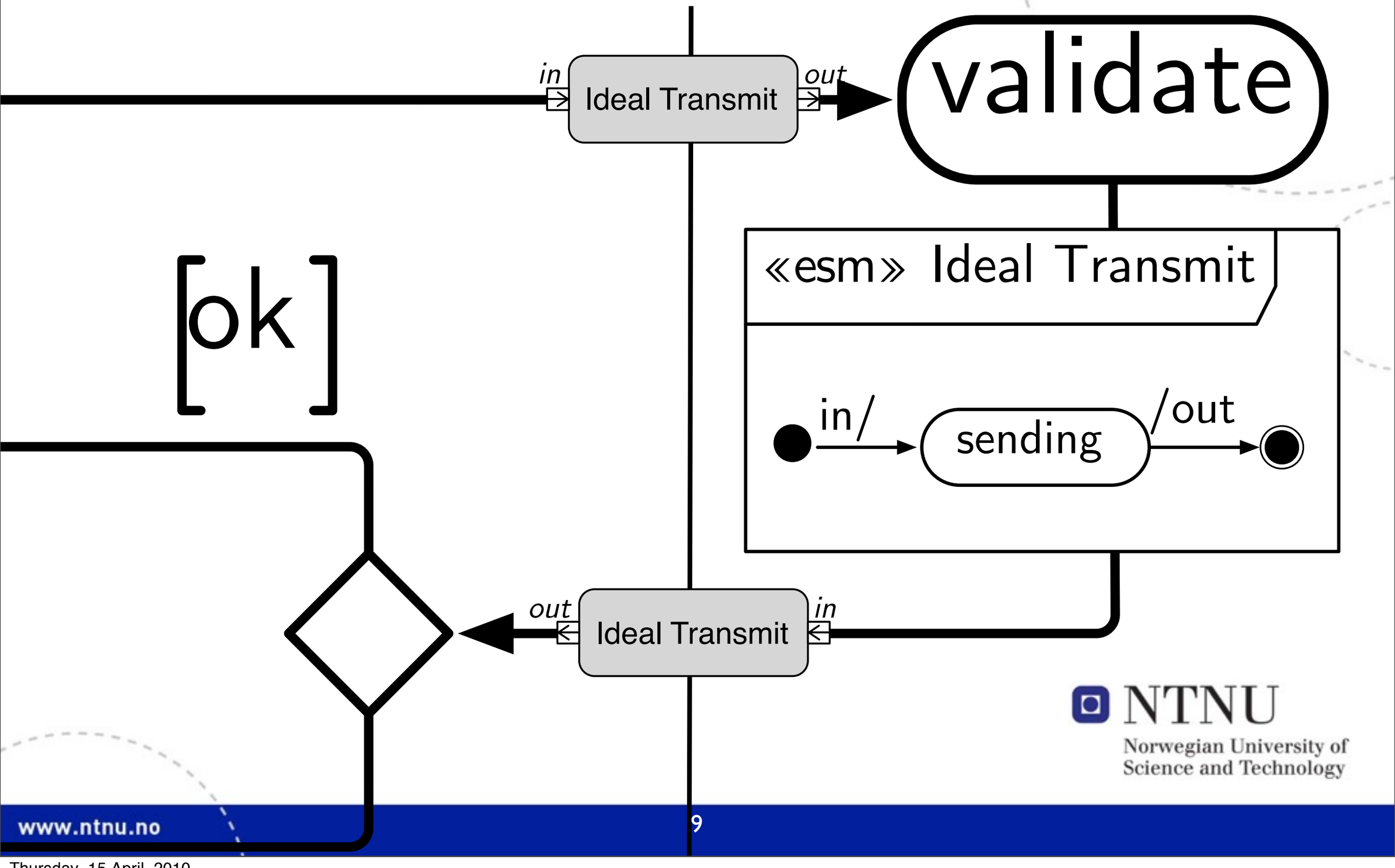
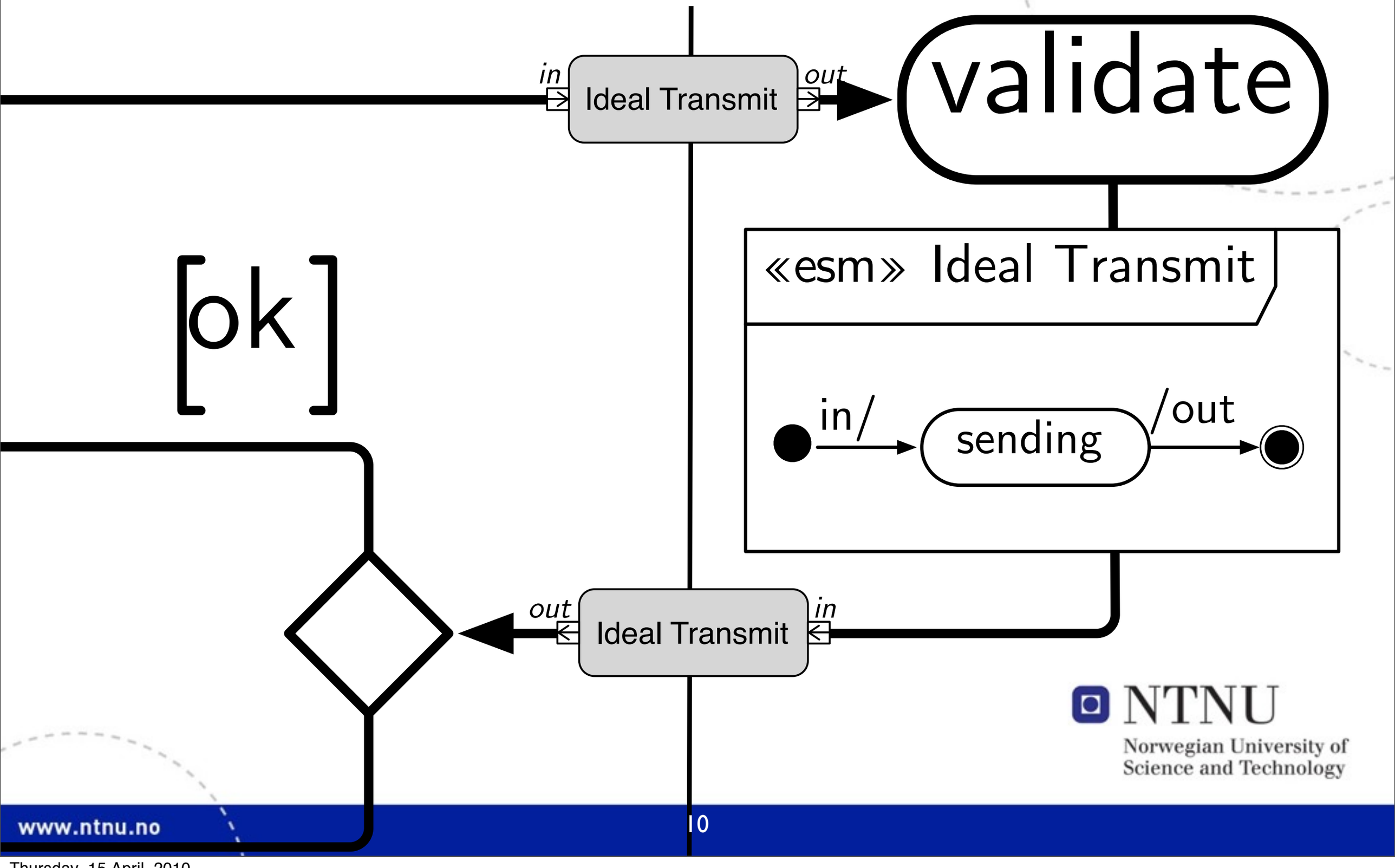
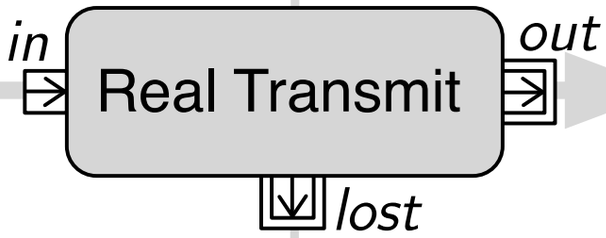
Transmission semantics



Transmission semantics

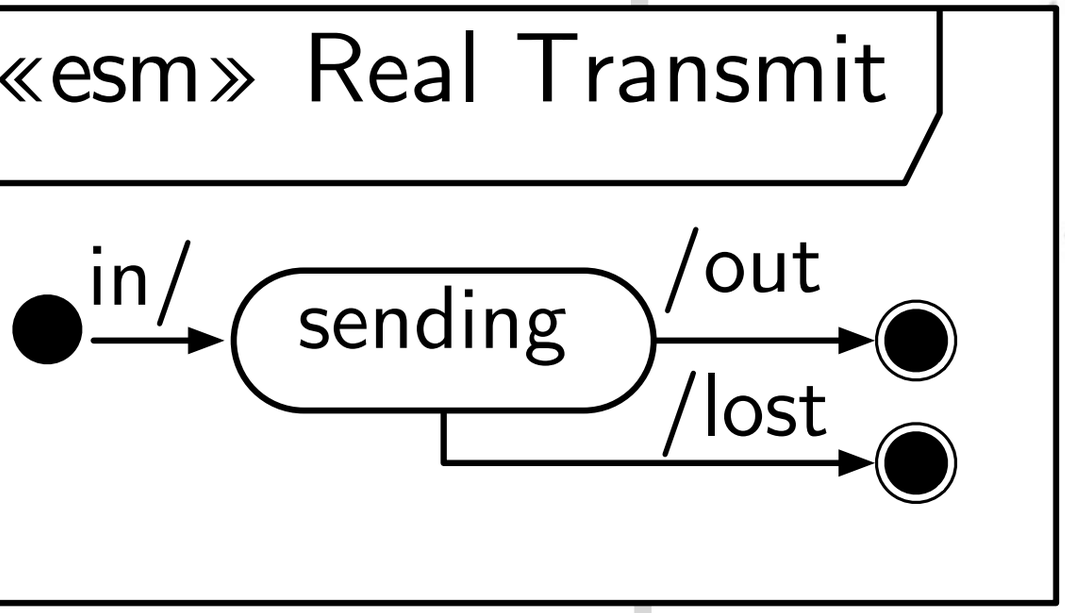


Transmission semantics



validate

[ok]



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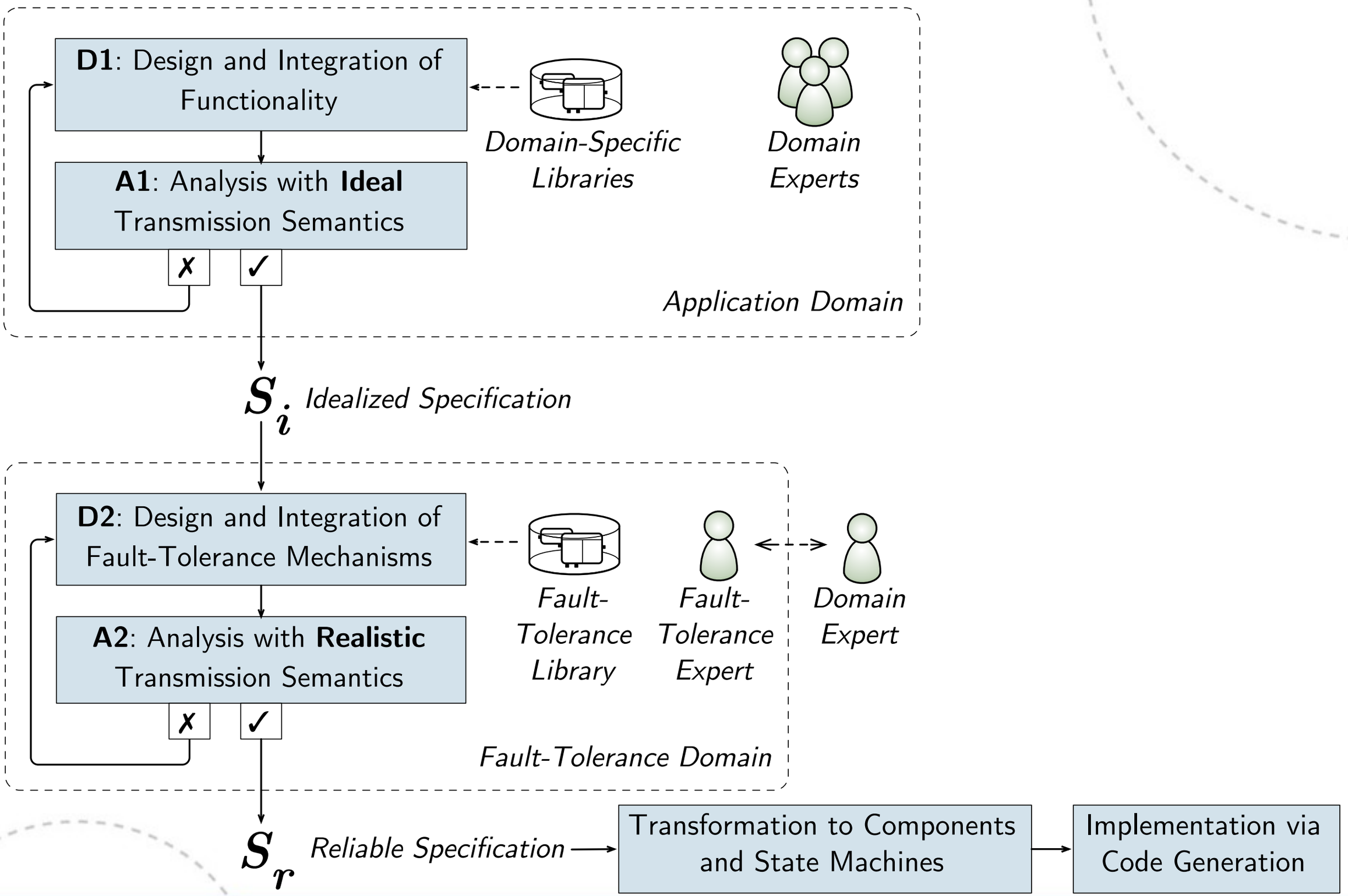
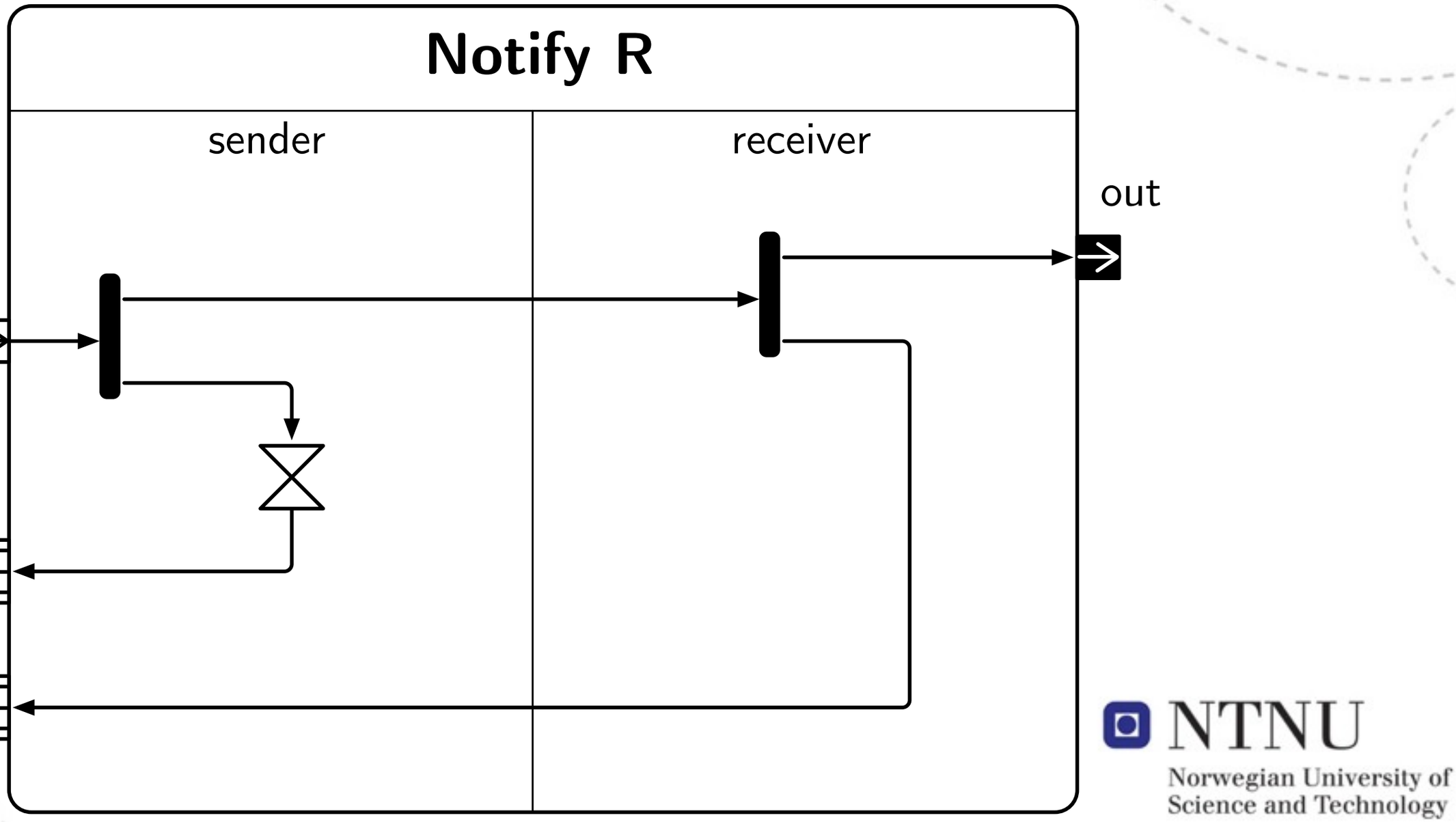
Extended SPACE Method



Encapsulated message loss detection



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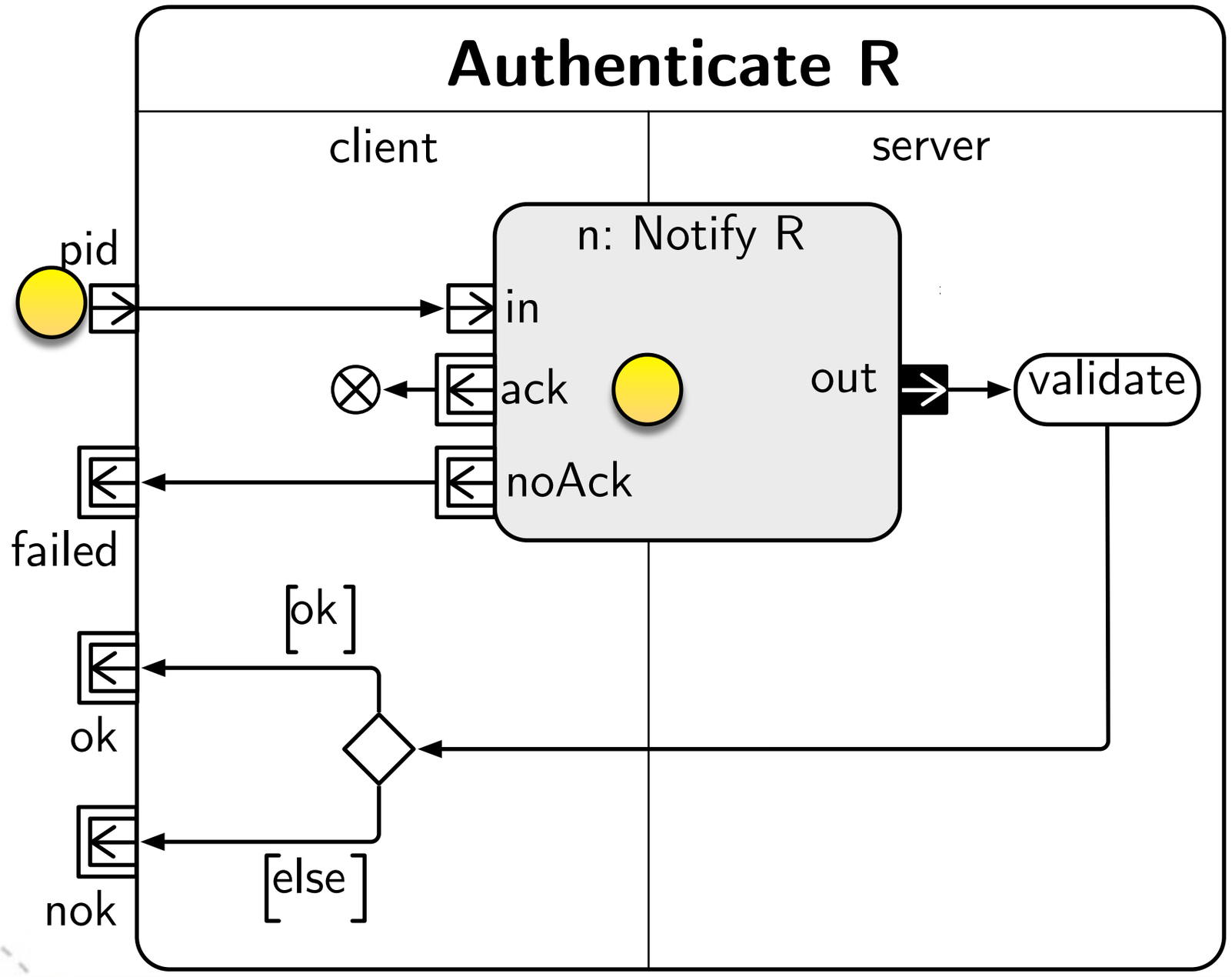
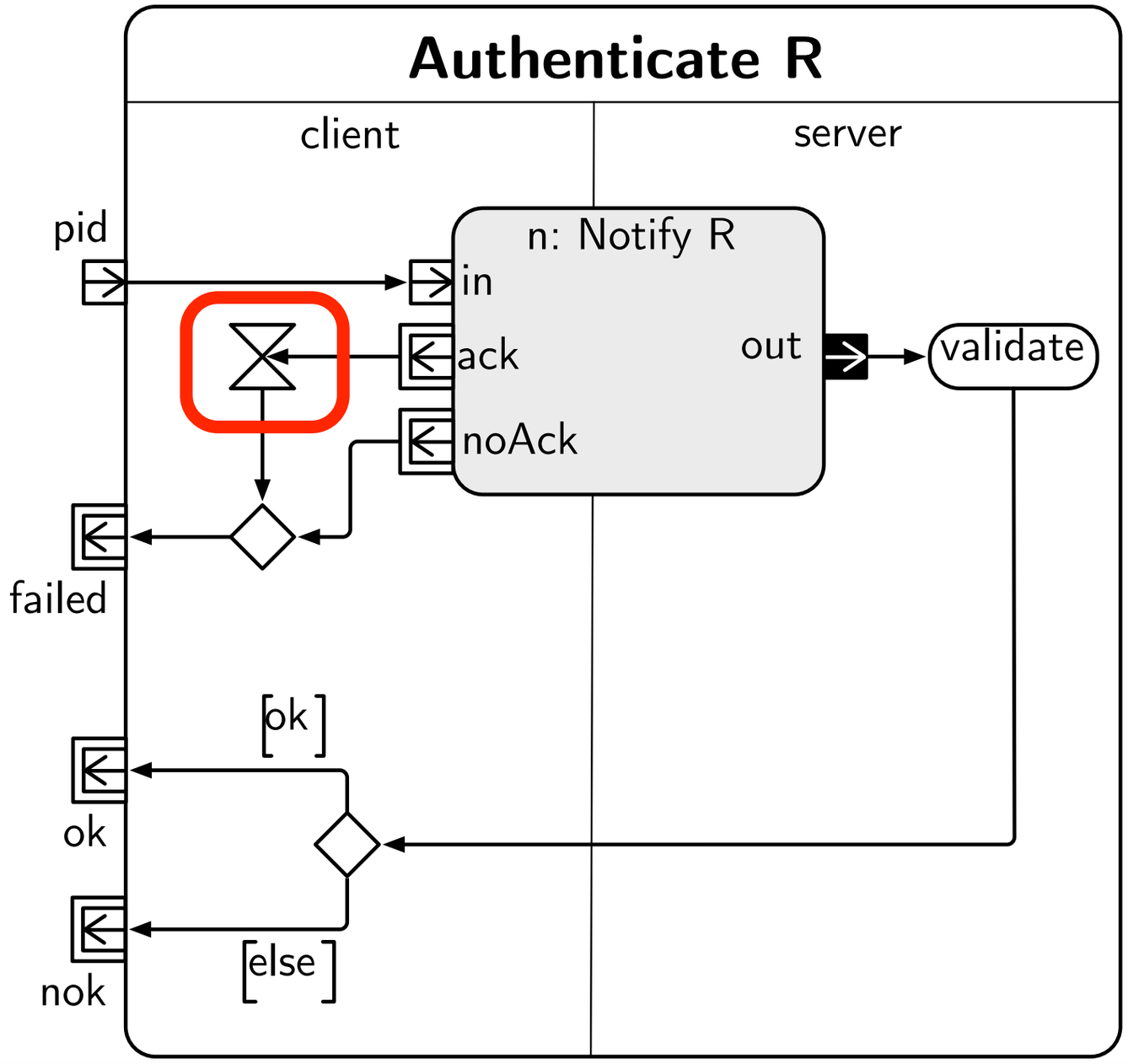
Example – Reliable Authenticate (wrong)



Example – Reliable Authenticate



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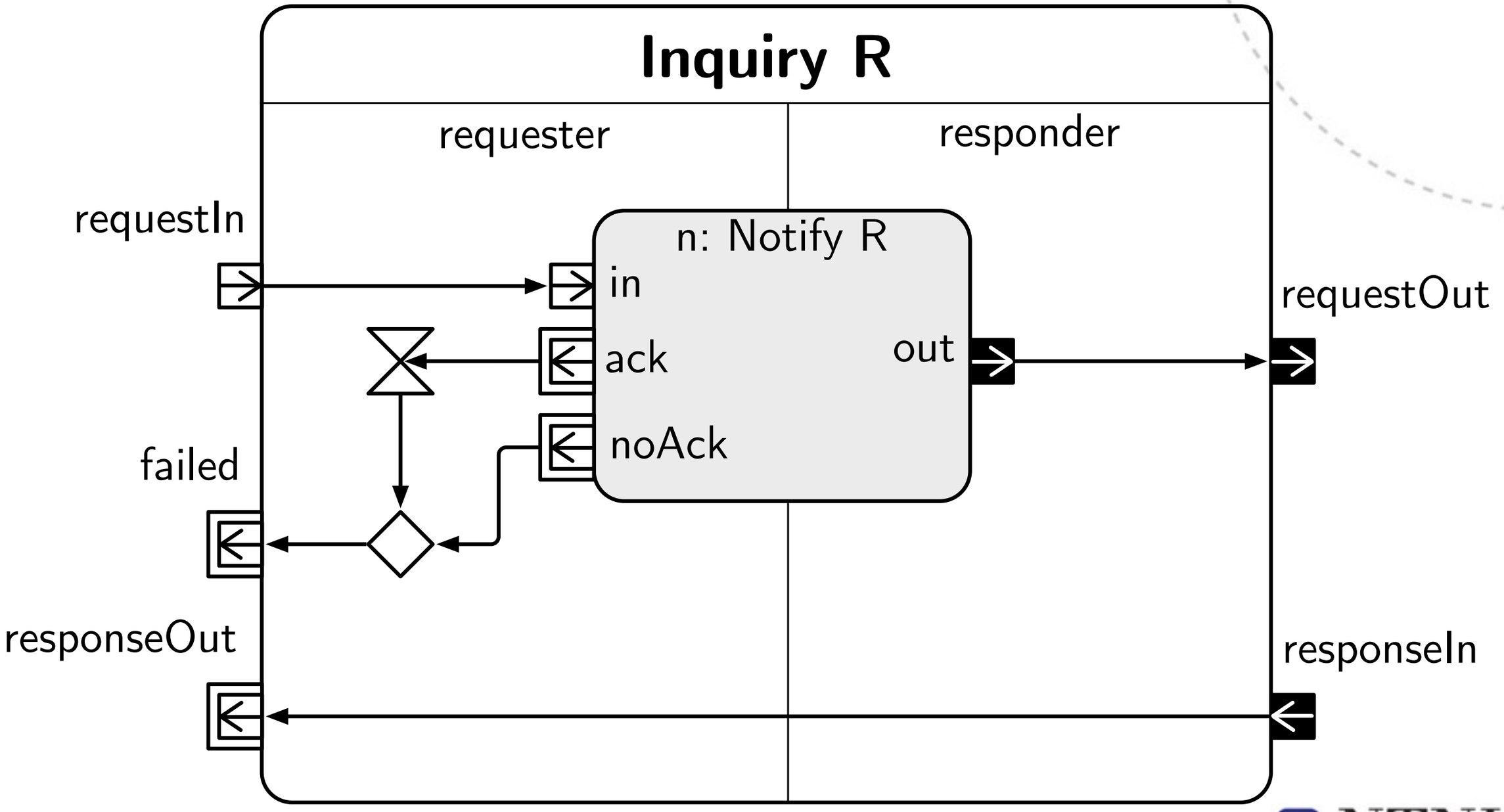
Reliable Inquiry



Summary

- Problem: Developing reliable, distributed, reactive applications is hard
- Solution:
  - Decompose applications into building blocks encapsulating distribution
  - Allow for an idealized specification (no operational faults) to be developed first
  - Add encapsulated fault-tolerance mechanisms in a second step
  - Use tools for fault removal at every step
- Scope of this paper: Unreliable channels

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Questions for the future

- Should we check application-specific (liveness) properties?
- Is the separation of concerns good enough with bigger systems?
- Can we extend this to software fault tolerance?
- What to put at application layer as building blocks?

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